



Date: _____
Series: Jesus' Miracles
Spring, Year 2, Lesson 58

Jesus Raises Lazarus

Take Home Point: *Jesus gives life.

*Repeat this phrase throughout the lesson. Leaders say the phrase and the children repeat it.

Bible Event: John 11:1-44

We will help children know:

- Jesus does miracles.
- Jesus raised Lazarus from the dead.
- Jesus loves us and wants to take care of us.

We will help children feel:




- Loved by Jesus.
- Comforted when someone dies.

We will help children do:

- Participate in acting out the Bible Event.
- Eat a snack that reminds us of Jesus' walking feet.
- Make a craft of Jesus giving life to Lazarus.
- Play a learning game called *Fast or Slow?* and a movement game called *Follow the Path*.
- Take home a copy of *God Talk at Home* to reinforce learning today's Take Home Point: ***Jesus gives life.**

Kingdom Quest Year 2 - Lesson 58 - 1

THIS LESSON'S ROADMAP

DESTINATION	PAGE #	DISCOVERIES ON YOUR JOURNEY	SUPPLIES NEEDED
Warm-Up (5-10 minutes)	3	Transition Time	<ul style="list-style-type: none"> toys of your choice
Large Group Opening (5-10 minutes) 	3	Sing (Optional)	<ul style="list-style-type: none"> songs of your choice
	3	Puppet Presentation	<ul style="list-style-type: none"> Judy puppet, tissue taped to hand
	4	Bible Reading	<ul style="list-style-type: none"> children's picture Bible
Small Group Application (10 minutes—each activity) 	5	Activity 1: Acting Out Bible Event	<i>Activity 1: Bible Event</i> <ul style="list-style-type: none"> children's picture Bible
	8	Activity 2: Snack	<i>Activity 2: Snack</i> <ul style="list-style-type: none"> napkins cups of water oval cracker squirt cheese
	9	Activity 3: Craft	<i>Activity 3: Craft</i> <ul style="list-style-type: none"> Copies of Appendix A & B Scissors for teacher Glue sticks Gauze cut into 1" strips (option, white tissue paper) Crayons or markers
	10	Activity 4: Learning Game Movement Game	<i>Activity 4: Games</i> <i>Learning Game</i> <ul style="list-style-type: none"> none <i>Movement Game</i> <ul style="list-style-type: none"> 8 foot rope 1 hula hoop
	11		
Large Group Wrap-Up (5-10 minutes) 	12	Review Lesson and Take Home Point	<ul style="list-style-type: none"> songs of your choice
	12	Pray	
	12	Sing (Optional)	

Warm-Up (Prior to class and first 10 minutes of the session.)

Young children this age need a time to get acquainted with the new surroundings as they enter the classroom. Provide a variety of calm activities and toys such as blocks, play centers and simple puzzles. These activities create an environment that helps young children let go of Mom and Dad. If necessary, Mom and Dad may play with them for a few minutes and then leave.

Large Group Opening (5-10 minutes)



Purpose: You may use singing as a large group activity and to gather attention. The opening puppet presentation is a quick overview introducing the Bible Event and Take Home Point. Early childhood humor is also used. Bubba often says something silly about elephants. Judy says something silly about pink ponies. Let the children enjoy the “joke” but use it to call attention to the Bible Event.

Singing: Use music of your choice.

Puppet Presentation

Supplies:

- Children's picture Bible
- Judy with tissue taped to her hand

Judy Learns Jesus Gives Life

Presenter: Boys and girls, let's call out Judy.

Kids call for Judy. **Judy...Judy...Judy.** Judy comes out with a tissue taped to her hand

Judy comes out sniffing.

Presenter: Judy, my goodness, what is wrong?

Judy: My grandma died and I miss her.

Presenter: Oh, Judy, I am very sorry.

Judy: Now my grandma can't sing, or give hugs or tell stories.

Presenter: Judy that is a sad thought. But did you know that when someone believes in Jesus and they die, that they are alive in heaven?

Judy: They are?

Presenter: Yes. Jesus gives them life.

Judy: Like my grandma? She loved Jesus.

Presenter: Your grandma is very happy now. She can sing, give hugs and tell stories in heaven. It's because Jesus gives life, even if someone dies. Would you like to hear how he did it?

Judy: Yes.

Presenter: See what I am holding? This is the Bible. It is God's word. Everything in the Bible is true. Now I am going to read about our lesson from the Bible. Let's put on our listening ears.

Read the Bible Event from a children's picture Bible.

Presenter: Let's practice the Take Home Point. I'll say it first and you repeat after me: *Jesus gives life. Jesus gives life.

Presenter: Judy, will you help us sing our song of the week?

Judy: Sure, I love to sing.

Song: to the tune of *The Farmer in the Dell*
Capitalized letters indicate emphasis on that syllable when the rhyme is sung.

Je-SUS gives US life.
Je-SUS gives US life.
HE CAME to GIVE us LIFE.
Je-SUS gives US life.

Let's fold our hands and say a prayer. Repeat after me.

Dear God, Dear God,
You are with us. You are with us.
We love you. We love you.
You give us life. You give us life.
Thank you, thank you, thank you. Thank you, thank you, thank you.
In Jesus' name. In Jesus' name.
Amen. Amen.

Small Group Application (30-40 minutes)



Purpose: Young children learn best by repetition. Review the Bible Event and practice the Take Home Point as you rotate through the activities.

The shepherd to child ratio for three-year-olds should be one to six or fewer. Divide into groups of six with one shepherd or have a slightly larger group with two shepherds.

Groups rotate from activity to activity. Another option, especially for larger churches, is to provide a leader at each activity table with a shepherd leading a group of up to twelve. The ratio will be maintained at one to six.

Activity 1: Acting Out the Bible Event

Supplies:

- Children's picture Bible

Jesus Gives Life

John 11:1-44

Introduction

Hold up a children's picture Bible.

This is the Bible. It is God's word. Let's act out what it says in the Bible. When you see me do the actions, you do them, too.

Jesus helps people.

- Many years ago when Jesus lived among us, he helped many people. He would walk from town to town. When he saw people who needed help, he would help them. Let's pretend to walk.
- Sometimes he would stop and teach people. He would tell them all about God's love and how God was their heavenly Father. Let's point our finger to our heavenly Father.
- Sometimes when people were very sick...and even dying...he would heal them and give them life. Let's pretend to be very sick. Make a sad face.
- Now we feel better. Jesus has healed us! Let me see your happy faces.

Jesus receives news that Lazarus is sick.

- One day a man came running to Jesus. He had important news. Let's run in place and pretend we are running to Jesus.

- The man told Jesus that Jesus' good friend, Lazarus, was sick and that Lazarus' sisters, Mary and Martha, said, "Please, come quick and heal our brother." Let's pretend that we are beckoning Jesus to come quickly.
- Lazarus was very sick and he wanted to be well. He was sad. Show me your sad face.

Jesus waited.

- Since Lazarus was a very good friend of Jesus, everyone thought Jesus would run and help. Let's run in place. But Jesus did not rush off to help.
- Everyone thought Jesus would at least walk immediately to the town where Lazarus lived, but he did not. Let's walk in place.
- Instead, Jesus waited and waited and waited. Let's sit down and wait. Jesus waited and waited some more. He waited because he knew he was going to do a miracle, a very special thing.

Jesus goes to Lazarus.

- After two days, Jesus walked to the town where Lazarus was. Let's pretend we are walking to another town.
- When he got there, Lazarus' sister Mary was crying. Let's pretend to cry.
- Lazarus' sister Martha was crying, too. Let's cry some more.
- They were all sad because Lazarus had died. He was not alive anymore. Mary said, "If you only had come sooner, maybe Lazarus would still be alive." But Jesus said something very important. He said, "I am the one who gives life. If you believe in me, you can be alive even if you die." Then Jesus said, "Let's go to where you buried him."

Lazarus is dead.

- After Lazarus died, they put his body in a cave and rolled a big stone in front of it. It had been there for four days. Can we count to four? One...two...three...four.
- Jesus said, "Roll the stone away!" So they rolled the stone away. Let's pretend to roll a stone away.
- Then Jesus said to Lazarus' dead body, "Lazarus, come out." Every one watched. They wondered what would happen. Who could give life to someone who is dead?

Jesus gives life.

- Suddenly, they were all surprised. Show me your surprised face.
- It was Lazarus! He was walking out of the tomb. Let's pretend we are Lazarus walking out of the tomb.

- Jesus gave him life...AND, Jesus gives US life!
- People are sad when others die. Let's pretend to be sad.
- But when we remember Jesus, we can be glad. Let's put a smile on our face.
- Jesus is the one who gives us life. When people believe in Jesus, Jesus gives them life. They will be alive with him in heaven, just like he made Lazarus alive.

Pray, Sing and Review the Take Home Point

Prayer:

Let's fold our hands and say a prayer. Repeat after me.

Dear God, Dear God,
 You are with us. You are with us.
 We love you. We love you.
 You give us life. You give us life.
 Thank you, thank you, thank you. Thank you, thank you, thank you.
 In Jesus' name. In Jesus' name.
 Amen. Amen.

Let's sing our song of the week.

Song: to the tune of *The Farmer in the Dell*

Capitalized letters indicate emphasis on that syllable when the rhyme is sung.

Je-SUS gives US life.
 Je-SUS gives US life.
 HE CAME to GIVE us LIFE.
 Je-SUS gives US life.

Take Home Point:

Let's practice the Take Home Point. I'll say it first and you repeat after me: *Jesus gives life. Jesus gives life.

Activity 2: Snack

Supplies:

- Napkins
- Cups and water
- Oval cracker
- Squirt cheese

Before class, make a sample sandal cracker by making a "V" on a cracker, with the point of the "V" in the middle of the cracker, 1" down from edge. Then turn cracker around so the point of the "V" is the part of the sandal between the toes.

BE AWARE OF ANY FOOD ALLERGIES CHILDREN MAY HAVE BEFORE YOU GIVE THEM ANY FOOD TO EAT.

Today we are going to eat a snack that reminds us of Jesus' walking feet. Before we eat our snack, let's fold our hands and say a prayer. Repeat after me.

Dear God, Dear God,
You are with us. You are with us.
We love you. We love you.
You give us life. You give us life.
Thank you, thank you, thank you. Thank you, thank you, thank you.
In Jesus' name. In Jesus' name.
Amen. Amen.

Let's practice the Take Home Point. I'll say it first and you repeat after me: *Jesus gives life. Jesus gives life.

In our Bible Event today, we heard how Jesus raised his friend Lazarus from the dead. Jesus had to walk for a long, long time to get to him. Our snack today looks like the sandals Jesus used to wear.

Show sample sandal and pass out a napkin, cup of water and one cracker to each child.

Please do not eat your cracker yet. I will make it look like a shoe like mine. After I decorate everyone's shoe, you can have more. Remember to say "please and thank you."

Let's sing our song of the week.

Song: to the tune of *The Farmer in the Dell*
Capitalized letters indicate emphasis on that syllable when the rhyme is sung.

Je-SUS gives US life.
Je-SUS gives US life.
HE CAME to GIVE us LIFE.
Je-SUS gives US life.

Activity 3: Craft

Children take pride in making something themselves. Resist trying to do too much for children so that they can say, "I did it myself."

Supplies:

- Copies of Appendix A and B on white paper
- Scissors for teacher
- Gauze cut into 1" strips (Option, white tissue paper)
- Glue sticks
- Crayons or markers

Before class, cut on the dotted line on Appendix A, stopping where line is solid.

Today we are going to make a craft that will remind us of Jesus giving life to Lazarus who had been dead for four days.

First, I want you to glue these pieces of gauze on Lazarus. When he was buried, they wrapped him up in cloth like this. Next we can color Jesus and the cave (Appendix A). Now we will put the two pages together using our glue sticks. Have children put glue on the Lazarus page, on the outside of the cave. Help children put the two together evenly. See how we can open the cave and see Lazarus? He had been dead for four days and Jesus made him alive again.

Let's practice the Take Home Point. I'll say it first and you repeat after me: *Jesus gives life. Jesus gives life.

Let's sing our song of the week.

Song: to the tune of *The Farmer in the Dell*
Capitalized letters indicate emphasis on that syllable when the rhyme is sung.

Je-SUS gives US life.
Je-SUS gives US life.
HE CAME to GIVE us LIFE.
Je-SUS gives US life.

Let's pray now. Fold your hands and repeat after me:

Dear God, Dear God,
You are with us. You are with us.
We love you. We love you.
You give us life. You give us life.
Thank you, thank you, thank you. Thank you, thank you, thank you.
In Jesus' name. In Jesus' name.
Amen. Amen.

Activity 4: Games

Choose one or both games to play. Children with lots of wiggles should play the Movement Game first.

Learning Game

Supplies:

- none

Today we are going to play a game called *Fast Or Slow?* Jesus walked slowly to Lazarus' house. Lazarus' sisters wanted Jesus to hurry. Jesus did not hurry. He knew he would give life to Lazarus after he died. After you answer the questions, you can do the actions.

1. Are you fast or slow if you walk like a turtle? Slow. Let's walk really slow like a turtle.
2. Are you fast or slow if you run like a cheetah? Fast. Let's growl like a cheetah.
3. Are you fast or slow if you are riding in an airplane? Fast. Let's spread our wings and fly like an airplane.
4. Are you fast or slow if you are hiking up a steep mountain? Slow. Let's pretend to climb a mountain.
5. Are you fast or slow if you paddle a canoe up a river? Slow. Let's paddle a canoe.
6. Are you fast or slow if you are floating in a hot air balloon? Slow. Let's pretend we are floating up high and looking down at people.
7. Are you fast or slow if you are riding in a helicopter? Fast. Let's make our arms go around and around like a helicopter's blades.
8. Are you fast or slow if you won a race? Fast. Let's run from here to there and back again.
9. Are you fast or slow if you are driving a racecar? Fast. Let's beep our horns.
10. Are you fast or slow if you walk like Jesus did to Lazarus' house? Slow. Let's walk really, really slow.

Movement Game

Supplies:

- 8 foot rope
- one hula hoop

We learned today that Jesus walked and walked before he went to Lazarus' house. Today we are going to play a game called *Follow the Path*. Start here at the rope, walking on top of it. We will go one at a time. When you get to the end of the rope, pick up the hula hoop. We will pretend it is a big stone like the one Jesus rolled away from Lazarus' tomb. You can roll it across the room to me. Then you can get back in line again and the next person will have a turn. After we have all had a turn walking the path and rolling away the stone, we will take turns pretending to be Lazarus coming out of the tomb. I will hold up the hula hoop and you will jump through.

Let's practice the Take Home Point. I'll say it first and you repeat after me: *Jesus gives life. Jesus gives life.

Let's sing our song of the week.

Song: to the tune of *The Farmer in the Dell*

Capitalized letters indicate emphasis on that syllable when the rhyme is sung.

Je-SUS gives US life.
Je-SUS gives US life.
HE CAME to GIVE us LIFE.
Je-SUS gives US life.

Let's pray now. Fold your hands and repeat after me:

Dear God, Dear God,
You are with us. You are with us.
We love you. We love you.
You give us life. You give us life.
Thank you, thank you, thank you. Thank you, thank you, thank you.
In Jesus' name. In Jesus' name.
Amen. Amen.

Large Group Wrap-Up (5-10 minutes)



Lesson Review:

Presenter reviews the lesson with questions or by supplying key parts of the lesson with some words left out. Children are to supply the answers as the presenter shares the Bible Event.

**See if you know the words I'm thinking of when I tell the Bible Event.
If you know it, you may say it out loud without raising your hand.**

When Jesus was traveling around teaching, did he get places by walking or driving a car? (He walked.) When Jesus got to Lazarus' home, Lazarus had already died. Did they put him in a tomb or did they put him in a rocking chair? (A tomb.) Jesus then did something that surprised everyone. It was a miracle. What miracle did Jesus do? Did he give life to Lazarus when he was dead or did he make a whale fly? (He gave life to Lazarus when he was dead.) When people believe in Jesus, will they be alive with him in heaven? (Yes.)

Lesson Prayer:

Let's fold our hands and pray. Repeat after me.

**Dear God, Dear God,
You are with us. You are with us.
We love you. We love you.
You give us life. You give us life.
Thank you, thank you, thank you. Thank you, thank you, thank you.
In Jesus' name. In Jesus' name.
Amen. Amen.**

Lesson Song:

Let's sing our song of the week.

Song: to the tune of *The Farmer in the Dell*
Capitalized letters indicate emphasis on that syllable when the rhyme is sung.

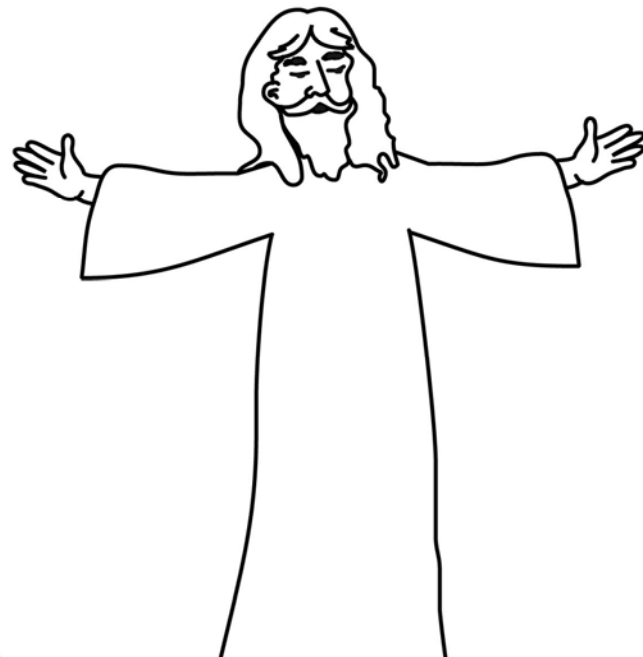
**Je-SUS gives US life.
Je-SUS gives US life.
HE CAME to GIVE us LIFE.
Je-SUS gives US life.**

Take Home Point:

Let's practice the Take Home Point. I'll say it first and you repeat after me: * Jesus gives life. Jesus gives life.

Lead the children in singing songs from a CD until parents begin arriving. Let parents know that they are welcome to join in. Dismiss by handing out God Talk at Home.

Safety and Security: Safety and security procedures are important for each church to carefully define and implement according to their unique needs. The security, safety, illness and accident procedures described in this curriculum are provided for example purposes only and may not be appropriate, applicable or adequate for every situation. Each church is responsible for determining whether any security, safety, illness and accident procedures contained in the curriculum are appropriate, applicable or adequate for its unique situation. The activities described in this curriculum require adult supervision and may not be suitable for each child and each situation. Each church is responsible for ensuring that adequate adult supervision is provided for all activities and for determining whether an activity is appropriate for each child and each situation. Kids Kount Publishing disclaims all liability for the implementation of any procedures or the performance of any activities described in this curriculum.



Jesus Raises Lazarus

Jesus Gives Life

